

US Amateur Radio Bands

US AMATEUR POWER LIMITS

FCC 97.313 An amateur station must use the minimum transmitter power necessary to carry out the desired communications. (b) No station may transmit with a transmitter power exceeding 1.5 kW PEP.

Effective Date
March 5, 2012

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ARRL AMATEUR RADIO®
www.arrl.org
225 Main Street, Newington, CT USA 06111-1494

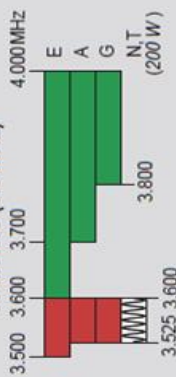


160 Meters (1.8 MHz)

Avoid interference to radiolocation operations from 1,800 to 2,000 MHz



80 Meters (3.5 MHz)



60 Meters (5.3 MHz)



5330.5 5346.5 5357.0 5371.5 5403.5 kHz
General, Advanced, and Amateur Extra licensees may operate on these five channels on a secondary basis with a maximum effective radiated output of 100 W PEP. Permitted operating modes include upper sideband voice (USB), CW, RTTY, PSK31 and other digital modes such as PACTOR III as defined by the FCC Report and Order of November 18, 2011. USB is limited to 2.8 kHz centered on 5332, 5348, 5358.5, 5373 and 5405 kHz. CW and digital emissions must be centered 1.5 kHz above the channel frequencies indicated above. Only one signal at a time is permitted on any channel.

40 Meters (7 MHz)



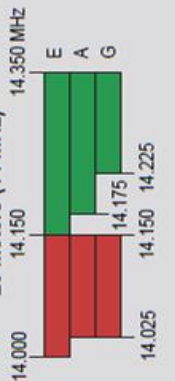
Phone and image modes are permitted between 7,075 and 7,100 MHz for FCC licensed stations in ITU Regions 1 and 3 and by FCC licensed stations in ITU Region 2 West of 130 degrees West longitude or South of 20 degrees North latitude. See Sections 97.305(c) and 97.307(f)(11).
Novice and Technician licensees outside ITU Region 2 may use CW only between 7,025 and 7,075 MHz and between 7,100 and 7,125 MHz. 7,200 to 7,300 MHz is not available outside ITU Region 2. See Section 97.301(e). These exemptions do not apply to stations in the continental US.

30 Meters (10.1 MHz)

Avoid interference to fixed services outside the US.



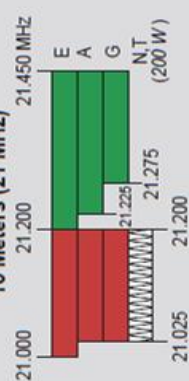
20 Meters (14 MHz)



17 Meters (18 MHz)



15 Meters (21 MHz)



12 Meters (24 MHz)



10 Meters (28 MHz)



6 Meters (50 MHz)



2 Meters (144 MHz)



1.25 Meters (222 MHz)



* Geographical and power restrictions may apply to all bands above 420 MHz. See The ARRL Operating Manual for information about your area.

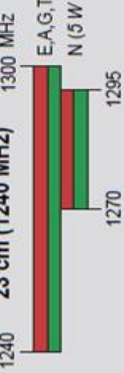
70 cm (420 MHz)



33 cm (902 MHz)



23 cm (1240 MHz)



All licensees except Novices are authorized all modes on the following frequencies:

2300-2310 MHz	10.0-10.5 GHz *	122.25-123.0 GHz
2300-2450 MHz	24.0-24.25 GHz	134-141 GHz
3300-3500 MHz	47.0-47.2 GHz	241-250 GHz
5850-5925 MHz	78.0-81.0 GHz	All above 275 GHz

* No pulse emissions

KEY

Note:
CW operation is permitted throughout all amateur bands.

MCW is authorized above 50.1 MHz, except for 144.0-144.1 and 219-220 MHz.
Test transmissions are authorized above 51 MHz, except for 219-220 MHz

- [Red box] = RTTY and data
- [Green box] = phone and image
- [Hatched box] = CW only
- [Yellow box] = SSB phone
- [Blue box] = USB phone, CW, RTTY, and data
- [Orange box] = Fixed digital message forwarding systems only

E = Amateur Extra
A = Advanced
G = General
T = Technician
N = Novice

See [ARRLWeb at www.arrl.org](http://www.arrl.org) for detailed band plans.

ARRL
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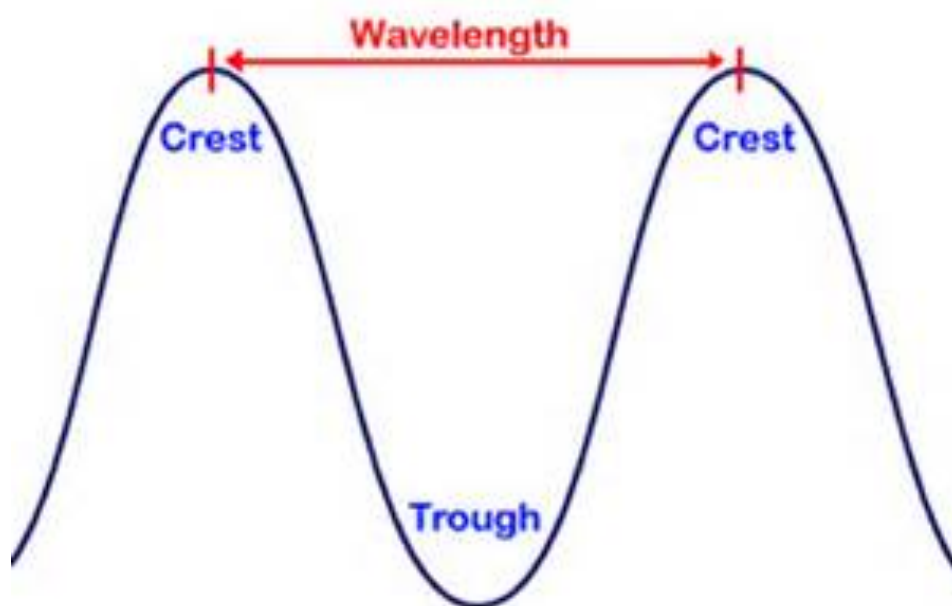
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email: news@arrl.org

Exams: 860-594-0300 email: vec@arrl.org
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Callsign Groups

All valid US Callsigns start with A, K, N or W
and contain a digit 0-9

Group A	1x2, 2x1 W1AW, KU7M
Group B	2x2 KK7LK
Group C	1x3 N7WSU
Group D	2x3 KB7PJM

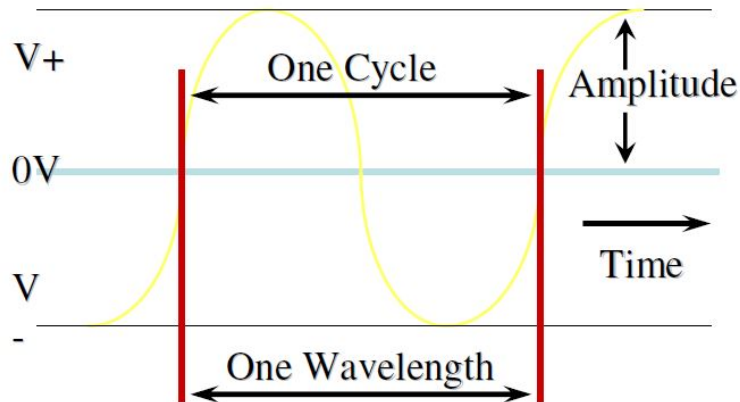


Wavelength vs Frequency

The distance a radio wave travels in one cycle is called wavelength

The number of cycles per second is frequency

The maximum displacement of wave from reference value is amplitude



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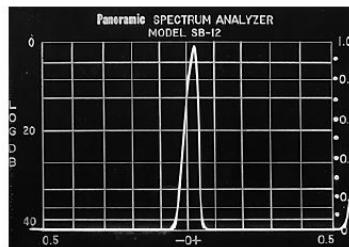
Radio Waves 2010

High Frequency (HF): 3 MHz – 30MHz

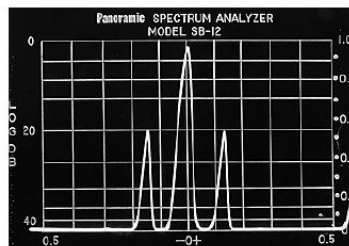
Very High Frequency (VHF): 30MHz – 300MHz

Ultra High Frequency: 300MHz – 3000MHz (3GHz)

Amplitude Modulation



An unmodulated RF carrier requires narrow bandwidth

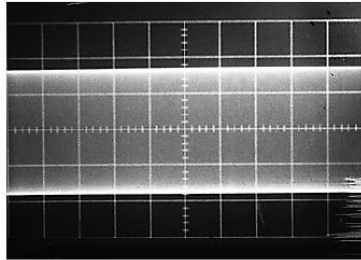


Modulation of the carrier creates sidebands. This requires more bandwidth. Transmitter power is spread across this bandwidth

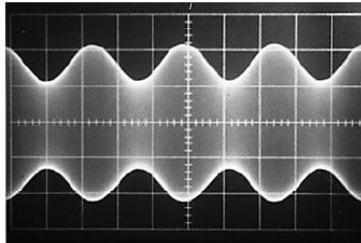
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Communications Modes and Methods

Amplitude Modulation



An unmodulated RF carrier wave

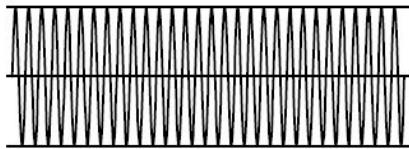


A carrier wave amplitude modulated (AM) with a simple audio tone

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Communications Modes and Methods

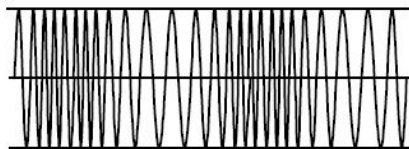
Frequency Modulation



Unmodulated carrier, full power at all times



Waveform of modulating signal

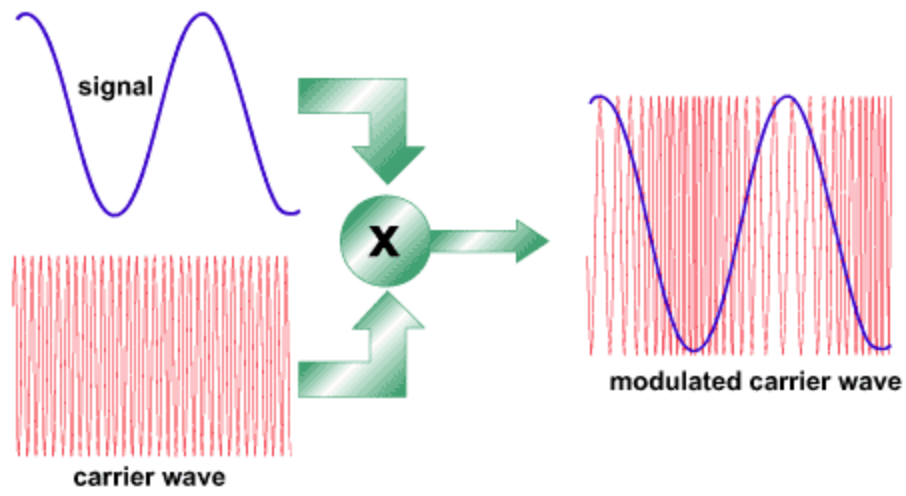


Modulated carrier with frequency deviation and constant amplitude

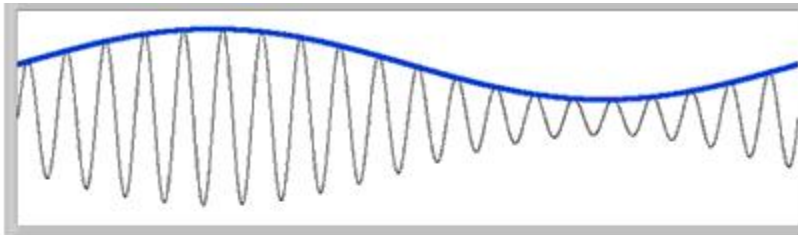
“Over modulation” called “over deviation” on FM, causes the signal to become wider and potentially cause adjacent channel interference. Phase Modulation (PM) uses a reactance modulator and is similar to FM and can be received with the same equipment.

Modulation Modes 2010

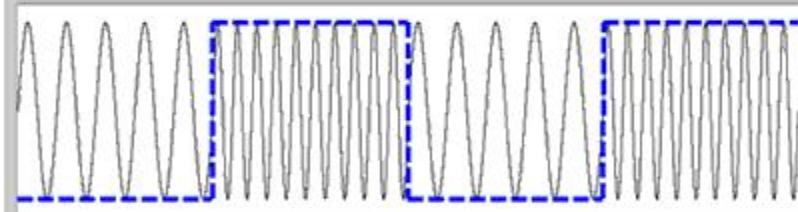
Frequency Modulation (FM)



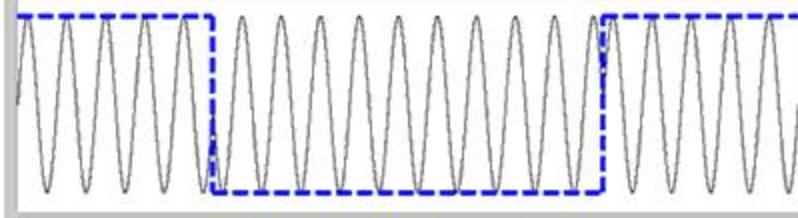
**Amplitude
Modulation**



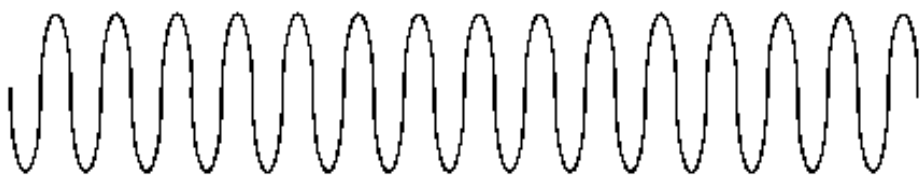
**Frequency
Modulation**



**Phase
Modulation**



Carrier



FM Carrier



Digital Data
(Intelligence)

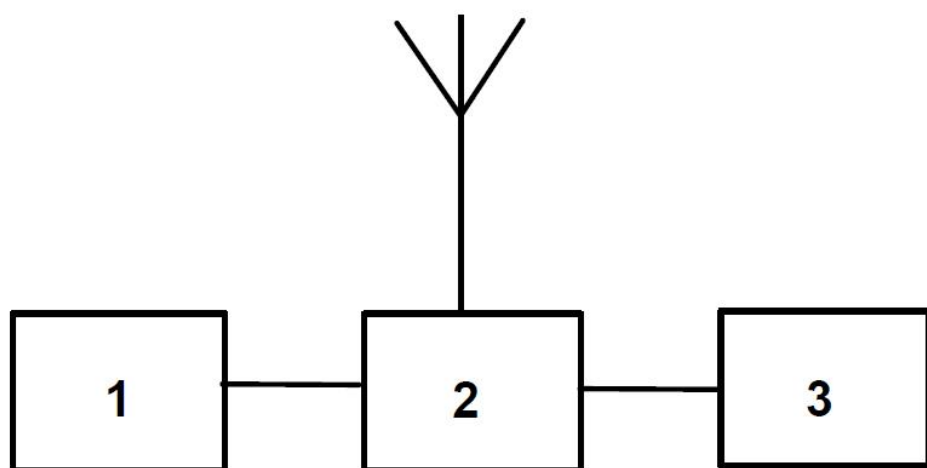
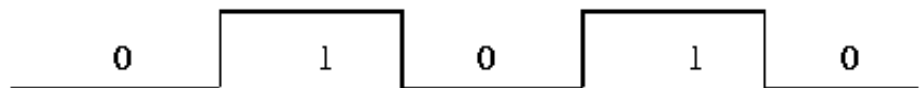


Figure T5

Metric Units of Measure

10^9	10^6	10^3	10^2	10^1	10^0	10^{-1}	10^{-2}	10^{-3}	10^{-6}	10^{-9}
G	M	k	h	da		d	c	m	μ	n
giga	mega	kilo	hecto	deca		deci	centi	milli	micro	nano
Billions	Millions	Thousands	Hundreds	Tens		Tenths	Hundredths	Thousandths	Millionths	Billionths

Gigahertz	1,000,000,000
Megahertz	1,000,000
Kilohertz	1,000
Hertz	1

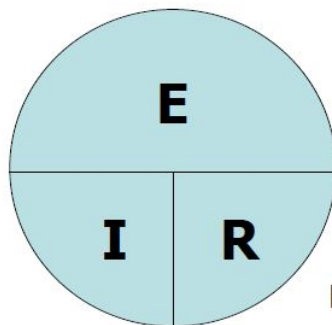
Ampere	1
Milliampere	0.001
Microampere	0.000001
Nanoampere	0.000000001

Note the shift in decimal places. This is standard metric notation. 1 Gigahertz is 1 Billion Hertz and a Nanoampere is 1 Billionth of an Ampere.

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Ohm's Law and Power Calculations

To solve for a value, cover it with your finger and solve the remaining formula

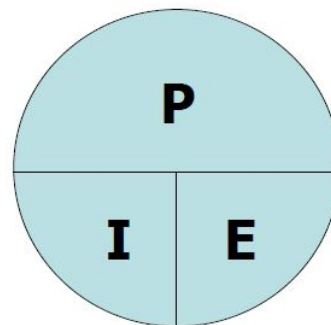


E=Voltage (Volts)

I=Current (Amps)

R=Resistance (Ohms)

P=Power (Watts)

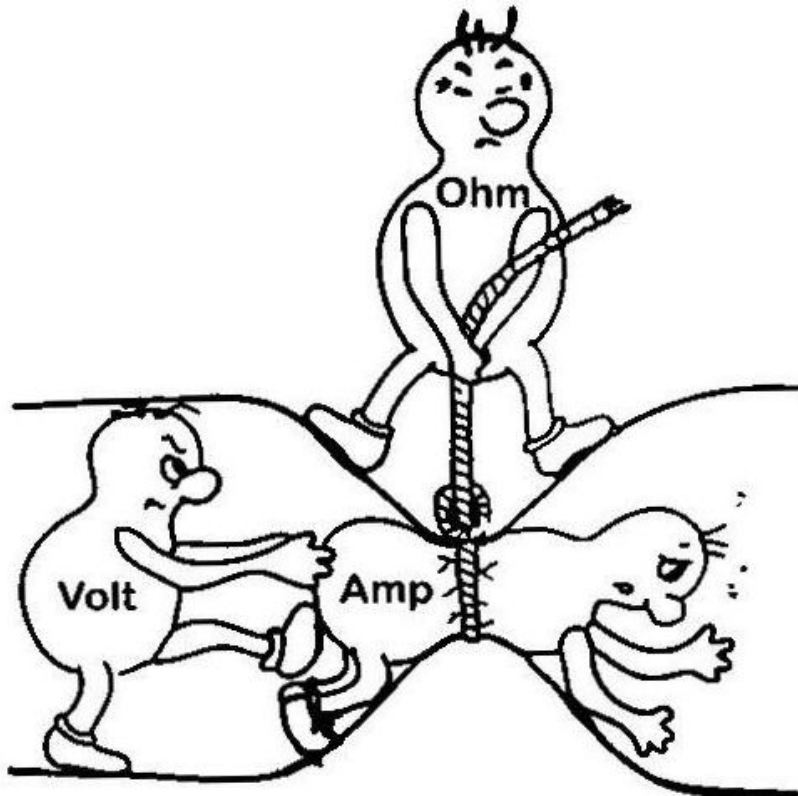


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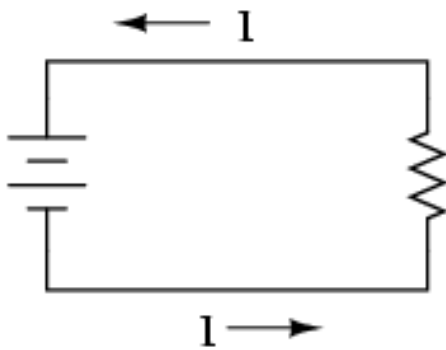
Electrical Principles 2010

Units of Measure

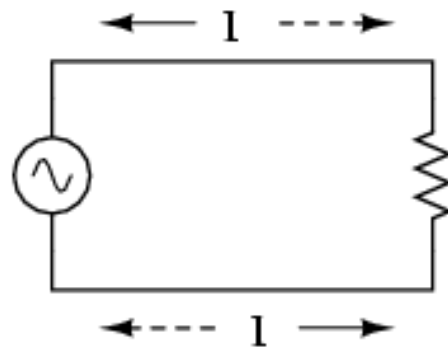
Power	Watt
Resistance	Ohm
Capacitance	Farad
Inductance	Henry
Voltage	Volt
Current	Ampere
Frequency	Hertz




DIRECT CURRENT (DC)

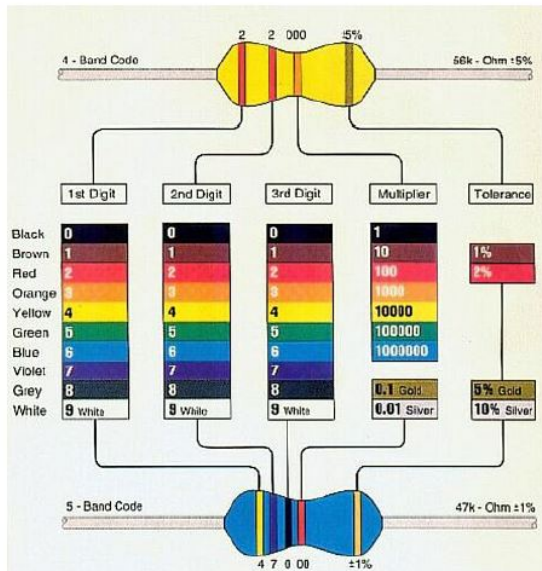


ALTERNATING CURRENT (AC)



Resistors

 Resistor



Resistors oppose the flow of current in a DC (or AC) circuit). Their values are represented with the colored strips or numbers and will vary slightly with temperature.

A variable resistor is called a potentiometer and is often used for volume controls

Capacitors

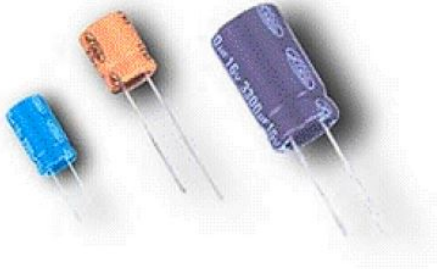
 Capacitor



Air
Variable
Capacitor



Ceramic capacitors
(cheap)

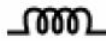


Electrolytic capacitors
(polarized, high capacity)

Capacitors are conductive plates separated by an insulator and stores energy in an electric field (electrostatically)

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Inductors

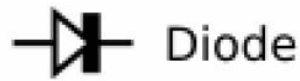
 Inductor



Inductors are generally coils of wire that store energy in a magnetic field

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Diode

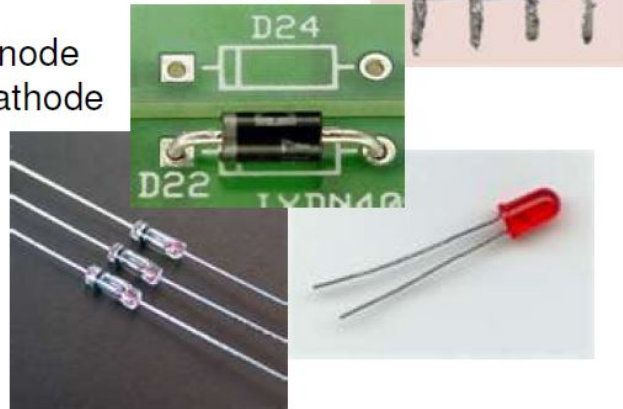


Electronic one-way “valve”, used e.g. in rectifiers

Mostly made of Si, Ga

Different types: PN diodes, Schottky

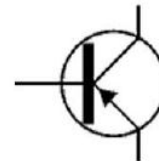
Electrodes are called anode and cathode with the cathode indicated by a stripe



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G6 - Circuit Components

Transistors



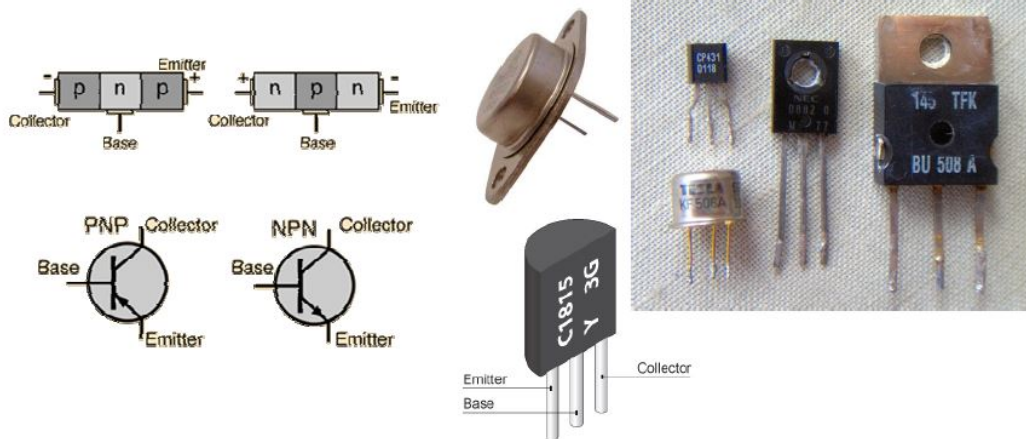
Transistor

Can be used as an electronic switch or amplifier

Comprised of three layers of semiconductor (PNP, NPN)

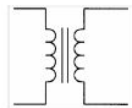
Generally have three electrodes (*emitter, base, collector*)

Field Effect Transistors (FET) have *source, drain and gate* instead

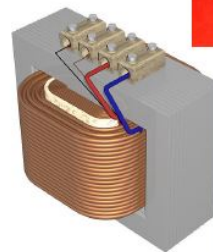


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Transformer

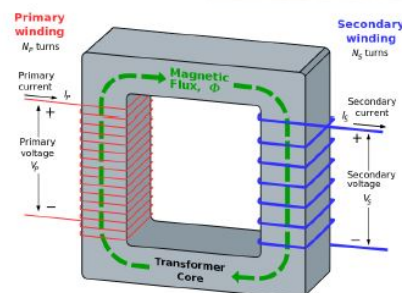


Transformers are two coils wound around each other or a common core used to change voltage or impedance.



Voltage applied to a primary winding will induce a voltage in the secondary winding based on the ratio of turns in the two windings.

A 10:1 turns ratio will allow 120v on the primary to be converted to 12v on the secondary windings via mutual inductance.



Electrical Principles

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Schematic Symbols

Resistor



Capacitor



SPST Switch



Variable Resistor



Lamp



LED



Transistor



Transformer



Antenna



Battery



Variable Inductor



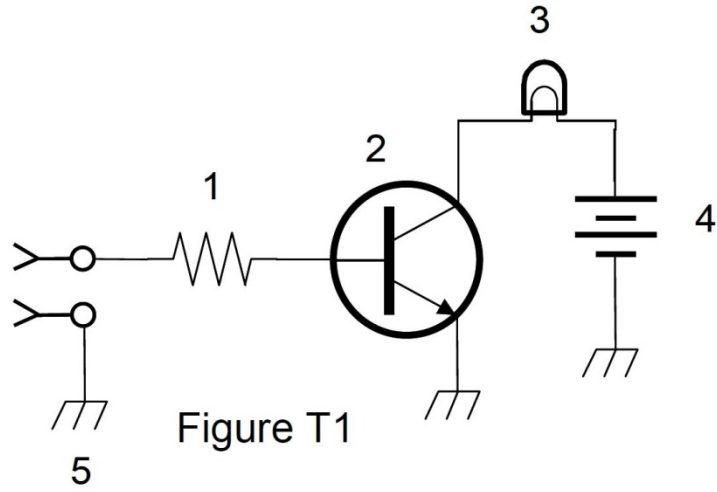


Figure T1

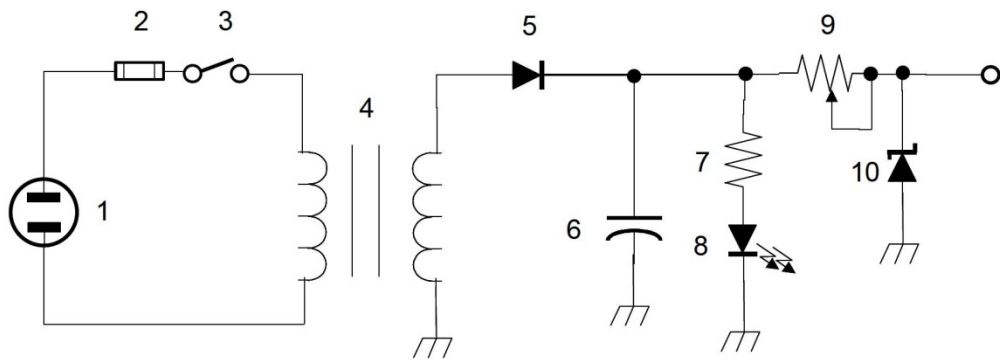


Figure T2

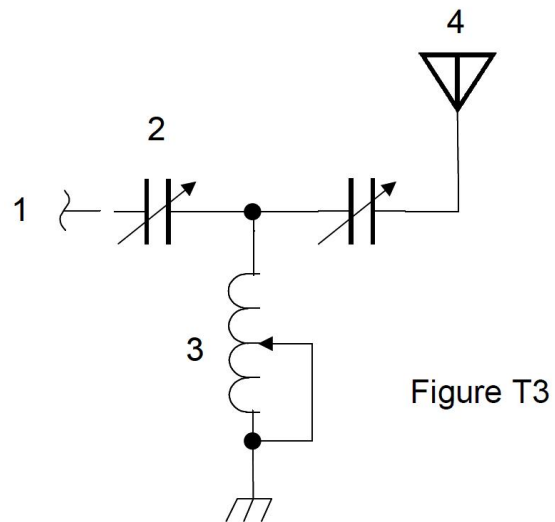


Figure T3

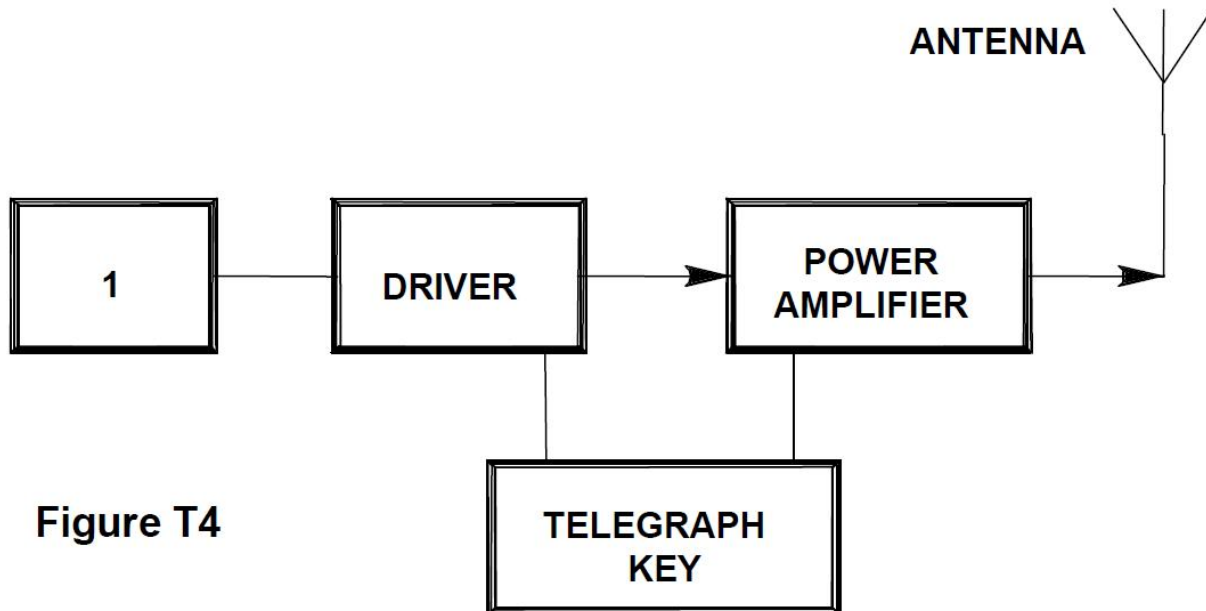


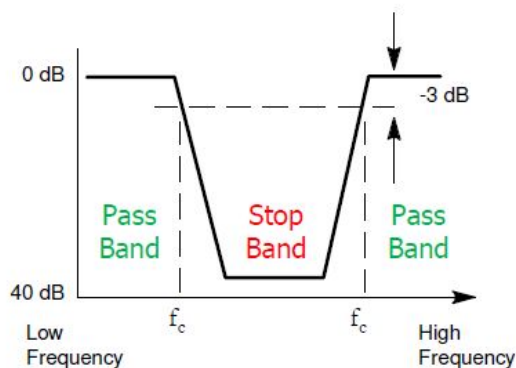
Figure T4

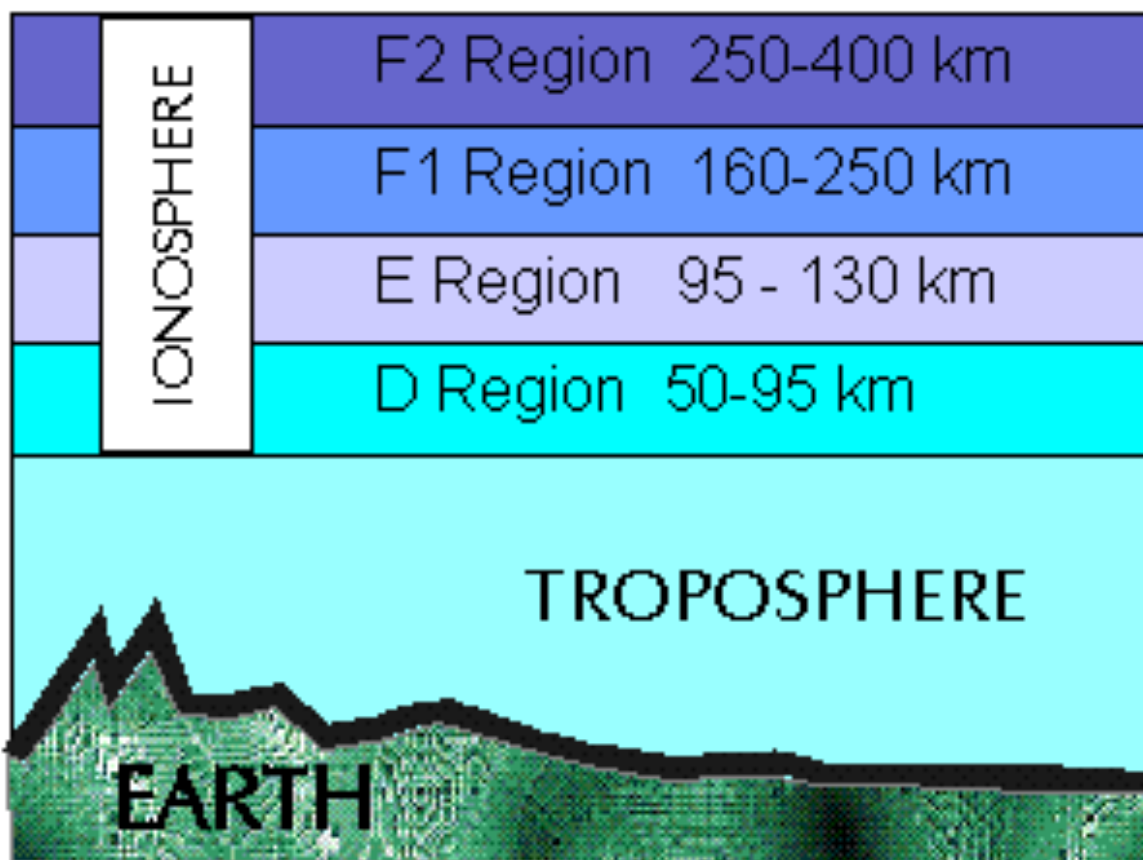
Notch (Band Stop) Filter

There are notch filters built to notch out the powerful pager transmitters located just above the 2m band.

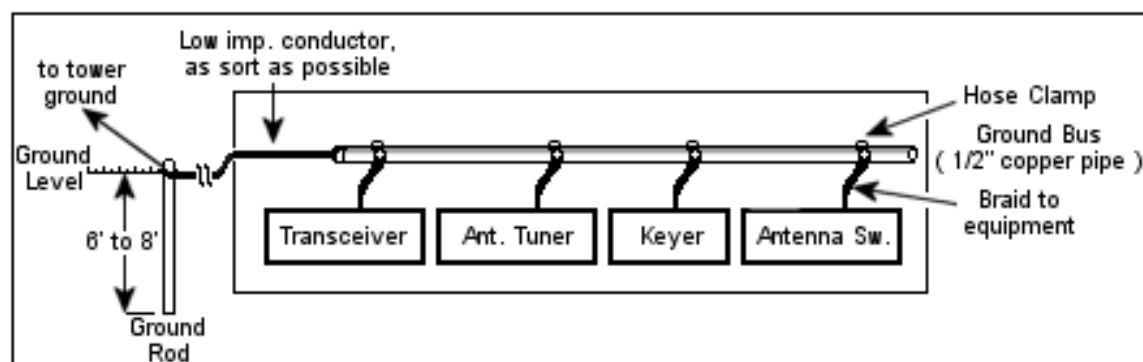
Very effective notch filters can be made with a 1/2 wavelength piece of coax shorted on one end and connected to a coaxial “T” connector on the other. These are often called “stubs”.

Repeaters use cavity notch filters that have very sharp skirts to keep the transmitter from interfering with the receiver, since they’re both active at the same time on very close frequencies.





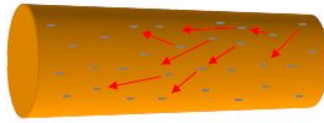
ionosphere



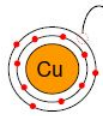
Conductors and Insulators

In a conductor, electric current can flow freely, in an insulator it cannot. Simply stated, most metals are good electrical conductors, most nonmetals are not. Metals are also generally good heat conductors while nonmetals are not.

Cross-section of copper wire



Copper's valence electrons move freely throughout the solid copper metal



Copper and other metals have a weak hold on their outer or "valence" electrons. Atoms of insulating materials have a tight grip on their outer electrons.

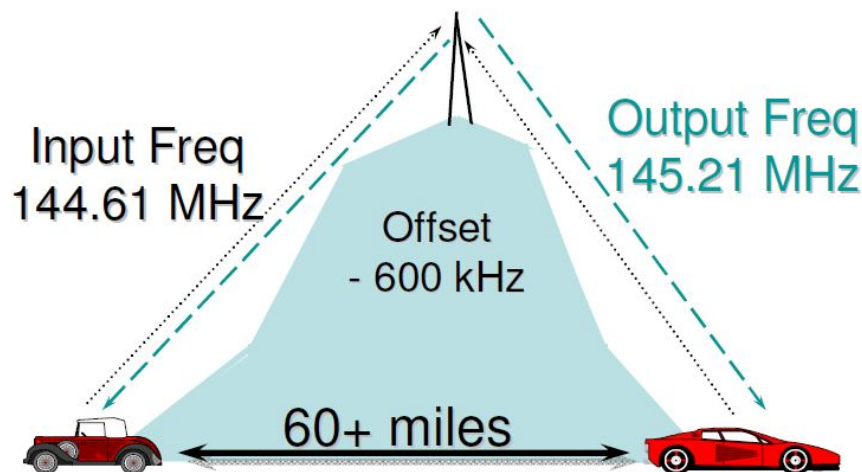
Neighboring electrons are repulsed by the motion of electrons, creating a chain reaction that propagates through the material at nearly the speed of light.

Conductors – Copper, Silver, Gold, Aluminum, Platinum, Steel, ...

Insulators – Glass, Wood, Rubber, Air, Plastic ...

Note: Salt water is a conductor, and so are you!

Repeater Operation



Repeaters can extend range significantly. Everyone listens on the output frequency and transmits on the input frequency.



RACES / ARES



RACES – Radio Amateur Civil Emergency Service

Work with local, state and
federal government only

When activated, you work for the
government (Restricted)

When activated, mission
participants are covered by
government insurance

ARES - Amateur Radio Emergency Service

Health and welfare

Work with government and
NGO (Red Cross, Salvation
Army) and support services

When activated, you still are a
civilian

Note – both groups do good work, and many hams belong to both groups,
also both groups are often combined.